



Programme on  
Innovation and Diffusion

# Innovation Policies: R&D Spillovers

NBER Innovation Boot Camp  
July 21<sup>st</sup>, 2022

John Van Reenen

LSE and MIT



# Introduction

- R&D knowledge spillovers critical to justification for public policy intervention
- **Direct** effect of R&D on performance hard to measure, **indirect** effects even harder!
  - Direct effect is how firm  $i$  outcomes (e.g. TFP) depend on firm  $i$  inputs (e.g. R&D)
  - Indirect effect is how firm  $i$  outcomes on ALL other firm  $j$ 's inputs
  - Serious curse of dimensionality!
- And many other econometric issues with identifying peer effects, even if we only had one known peer (cf. Manski, 1993)

# R&D in the production function

- R&D augmented production function:

$$q_{it} = a_0 + \alpha_L l_{it} + \alpha_K k_{it} + \alpha_G g_{it}$$

- Where  $g = \ln G$ ;  $G = R\&D$  stock: e.g.  $G_{it} = R_{it-1} + (1-\delta^G)G_{it-1}$
- R&D stock one of many “intangible capital stocks”
- Note that R&D “double counted.” If all R&D was scientists then  $L = \text{non-R\&D scientists}$ .

# Impact of own firm R&D and other technologies on productivity

- Vast empirical literature, with extensive evidence of positive correlations:
  - Griliches (1998); Hall, Mairesse and Mohnen (2010); Doraszelski & Jaumandreu (2013, 2018) survey R&D effects
- Usually use panel data techniques for production functions (see Akerberg et al, 2007 and de Loecker and Syverson, 2021 for surveys)
  - But not much use of external instruments

# Approaches to estimating R&D spillovers

1. **Does neighbours' R&D increase own firm productivity/innovation?** Griliches (1979, 1992)
  - Neighbors' R&D (could also be other measures of innovation such as patents, etc.)
  - Issue of defining neighbors (“distance metric”) and the network more generally (cf. peer effect in Manski, 1992)

# Approaches to estimating R&D spillovers

1. **Does neighbours' R&D increase own firm productivity/innovation?** Griliches (1979, 1992)
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2. **Exit of “stars”** Azoulay et al (2010) “Superstar extinction”; Waldinger (2012); Bell, Jaravel & Petkova (2018). Usually from a co-author team. But could be from network.
3. **Patent citations:** Henderson, Jaffe, Trajtenberg (1993) focus on geography (agglomeration literature)
  - But many citations don't indicate true knowledge transfer
  - Many knowledge transfers do not need a patent citation
4. **Macro** approaches: e.g. R&D average social cost-benefit ratio (Jones & Summers, 2022); micro/macro (over)

# Micro/Macro comparisons (Griliches, 1992; Jones and Williams, 1998)

## Firm Level Micro

$$TFP_{it} = \phi G_{it} + \mu G_t; G_t = \sum_{j, j \neq i} G_{jt}$$

Own R&D

R&D by all other firms

## Economy Level Macro

$$TFP_t = (\phi + \mu) G_t$$

## Micro-econometric fixed effects model

$$TFP_{it} = \phi G_{it} + \mu G_t + \eta_i + \tau_t + v_{it}$$

- If include fixed effects & time dummies, can't identify  $\mu$  directly
- Comparison of micro vs. macro identifies  $\mu$  if control for all relevant macro variables (NB could also do firm vs. industry level)

# Identifying Spillover Effects

- Consider that some units “closer” to others in sense of a distance metric (e.g. geographic)
- **Example:** Technology spillover pool for firm  $i$  is  $TECH$  weighted R&D where  $TECH_{i,j}$  is “technology space proximity” between firms  $i$  and  $j$  ( $i, j = 1, \dots, N$ )
  - $SPILLTECH_{it} = \sum_{j, j \neq i} TECH_{i,j} G_{jt}$  where  $G_{jt}$  is the R&D stock of firm  $j$  at time  $t$
- $TECH_{i,j}$  is proximity between 2 firms ranging from perfect closeness ( $TECH_{i,j}=1$ ) to perfectly separate ( $TECH_{i,j}=0$ )
- Many candidates for  $TECH_{i,j}$ : same technology class, same location, past citation patterns, scientist flows, etc.
- $T$  is  $N \times N$  matrix with elements  $TECH_{i,j}$  defining network. Analogous to input-output matrix (and can use similar techniques to examine perturbations)



# Productivity equation

Now spillovers **are** identified independently from time dummy & firm fixed effect

$$TFP_{it} = \phi G_{it} + \mu SPILLTECH_{it} + \eta_i + \tau_t + v_{it}$$

Need to specify some kind of distance metric as spillovers not identified non-parametrically (Manski, 1993, “reflection problem”)

# Bloom, Schankerman & Van Reenen (BSVR, 2013, *ECMA*)

- Firm neighbors' R&D matters for its performance as well as its own R&D. Two types:
  - Knowledge spillover (Growth literature)
  - Product market rivalry (IO literature)
- Methodology for identifying the distinct effects by using two “distance metrics”
  - In **technology space** for knowledge spillovers using patent classes
  - In **product market space** using SIC-4 industry codes (firms operate in multiple industries)
  - Examples: plasma vs. LED TV screens; IBM & Motorola use some similar technologies, diff markets

# Measuring Technology Spillovers

- Define Technology closeness by uncentered correlation of firm patent class distribution (Jaffe, 1986)
  - $T_i = (T_{i1}, T_{i2}, \dots, T_{i426})$  where  $T_{ik}$  is % of firm  $i$ 's patents in technology class  $k$  ( $k = 1, \dots, 426$ )
  - $TECH_{i,j} = (T_i T'_j) / [(T_i T'_i)^{1/2} (T_j T'_j)^{1/2}]$ ; ranges between 0 and 1 for any firm pair  $i$  and  $j$ .
- Define Technology spillover pool as  $TECH$  weighted  $R\&D$  stock:
  - $SPILLTECH_{it} = \sum_{j, j \neq i} TECH_{i,j} G_{jt}$  where  $G_{jt}$  is the R&D stock of firm  $j$  at time  $t$
- Can generate from a micro model of scientists random meetings (in conferences, etc.)

# Measuring Product Market Rivalry

- Analogous construction of product market “closeness”
  - Define  $S_i = (S_{i1}, S_{i2}, \dots, S_{i623})$ , where  $S_{ik}$  is the % of firm  $i$ 's total sales in 4 digit industry  $k$  ( $k = 1, \dots, 623$ )
  - $SIC_{i,j} = (S_i S'_j) / [(S_i S_i')^{1/2} (S_j S'_j)^{1/2}]$
- Product market “spillover” pool defined as SIC weighted R&D:
  - $SPILLSIC_{it} = \sum_{j, j \neq i} SIC_{i,j} G_{jt}$

# Generic equations

$$\ln Y_{it} = \phi_1 \ln G_{it} + \phi_2 \ln(SPILLTECH_{it}) + \phi_3 \ln(SPILLSIC_{it}) \\ + \eta_i + \tau_t + v_{it}$$

- **Dependent variables ( $Y$ ):**
  - Productivity
  - Patents
  - Market Value
  - R&D
- Different predictions on spillovers for different equations (e.g. market value)

# Combine Compustat & USPTO Patents Data

- Compustat data (all listed US firms) to measure R&D, Tobin's Q, Sales, Capital, Labor etc
- Compustat line-of business data to define sales by SIC's
  - Sample covers 623 4-digit SIC classes
- NBER patent data with US patents and citations from 1978
- Final sample of 795 firms over 20 years (unbalanced panel). Accounts for most of US industry R&D

# Market Value (Tobin's Q)

Dependent variable: Ln (V/A)	(1)	(2)	(3)
	All	Only SPILLTEC	Only SPILLSIC
Ln(SPILLTECH <sub>t-1</sub> )	0.381** (0.113)	0.305** (0.109)	
Ln(SPILLSIC <sub>t-1</sub> )	-0.083** (0.032)		-0.050 (0.031)

**Identifies magnitude of business stealing**

**Notes:** Includes full set of controls for own R&D/capital, industry sales, time and firm dummies. Estimation period is 1981-2001. Observations=9,944. Newey-West heteroskedasticity and first-order auto-correlation robust standard-errors

# Total Factor Productivity (TFP) Equation

Identifies magnitude of knowledge spillover

Dependent Variable: ln(Sales)	(1)	(2)
	Fixed effects	Fixed effects
<b>Ln(SPILLTECH)<sub>t-1</sub></b>	<b>0.191*** (0.046)</b>	<b>0.186*** (0.045)</b>
<b>Ln(SPILLSIC)<sub>t-1</sub></b>	<b>-0.005 (0.011)</b>	
<b>Ln(R&amp;D Stock)<sub>t-1</sub></b>	<b>0.043*** (0.007)</b>	<b>0.042*** (0.007)</b>

**Note:** Includes controls for labor, capital, industry sales, time dummies and industry deflators included. Estimation period is 1981-2001; Obs=9,935. Newey-West first order serial correlation and heteroskedasticity robust SEs



# **Endogeneity of R&D: Using tax changes to construct user costs as an IV for R&D**

- Advantage of micro-data is ability to generate more exogenous variation to identify causal effects
- State specific R&D tax credits interacted with firm's initial locations
- Federal R&D tax credit rules changed a lot over time generating heterogeneous effects between firms
- Strong first stage and qualitatively similar results

# Special case – symmetric firms with no R&D strategic complementarities

$$\begin{aligned}\text{Marginal Private Return} &= (Y/G)(\varphi + \lambda) \\ &= 21\%\end{aligned}$$

$$\begin{aligned}\text{Marginal Social Return} &= (Y/G)(\varphi + \sigma) \\ &= 58\%\end{aligned}$$

$(Y/G)$  = ratio output to R&D stock

$\varphi$  = prod. function coefficient of own R&D stock

$\sigma$  = prod. function coefficient of SPILLTECH

$\lambda$  = market value coefficient of SPILLSIC (divided by 2)

**Social returns about three times higher than private.**

- Full simulation involves inverting whole spillover network matrix & generates similar results

# Problems/extensions

- BSVR Data ends in 2000. Lucking et al (2020) re-do through 2015 & find similar results
- Other spillovers metrics (geographic; input-output linkages; ethnic, etc. e.g. Lychagin et al, 2016)
- Industry-specific effects (find heterogeneity looking at pharma; hardware & medical instruments)
- Statistical properties of spillover terms (Marnessa, 2016)
- Non-Compustat firms in US
- R&D outside the US
- Other inputs into innovation efforts than R&D
- How to get sharper identification of spillovers ?

# Conclusions

- *Both* technology spillovers and product market rivalry effects of R&D
- Technology effects dominate, so “too little” R&D overall
  - Consistent with bulk of empirical work
- But what policies can help bridge the gap between social and private returns to R&D....

# Backup

# Model overview

## Two stage game.

Stage 1: Firms choose level of R&D,  $r$

Firms' knowledge,  $k$ , determined by firms' R&D pool

Stage 2: Short run variable (price or quantity),  $x$ , chosen

## Three firms:

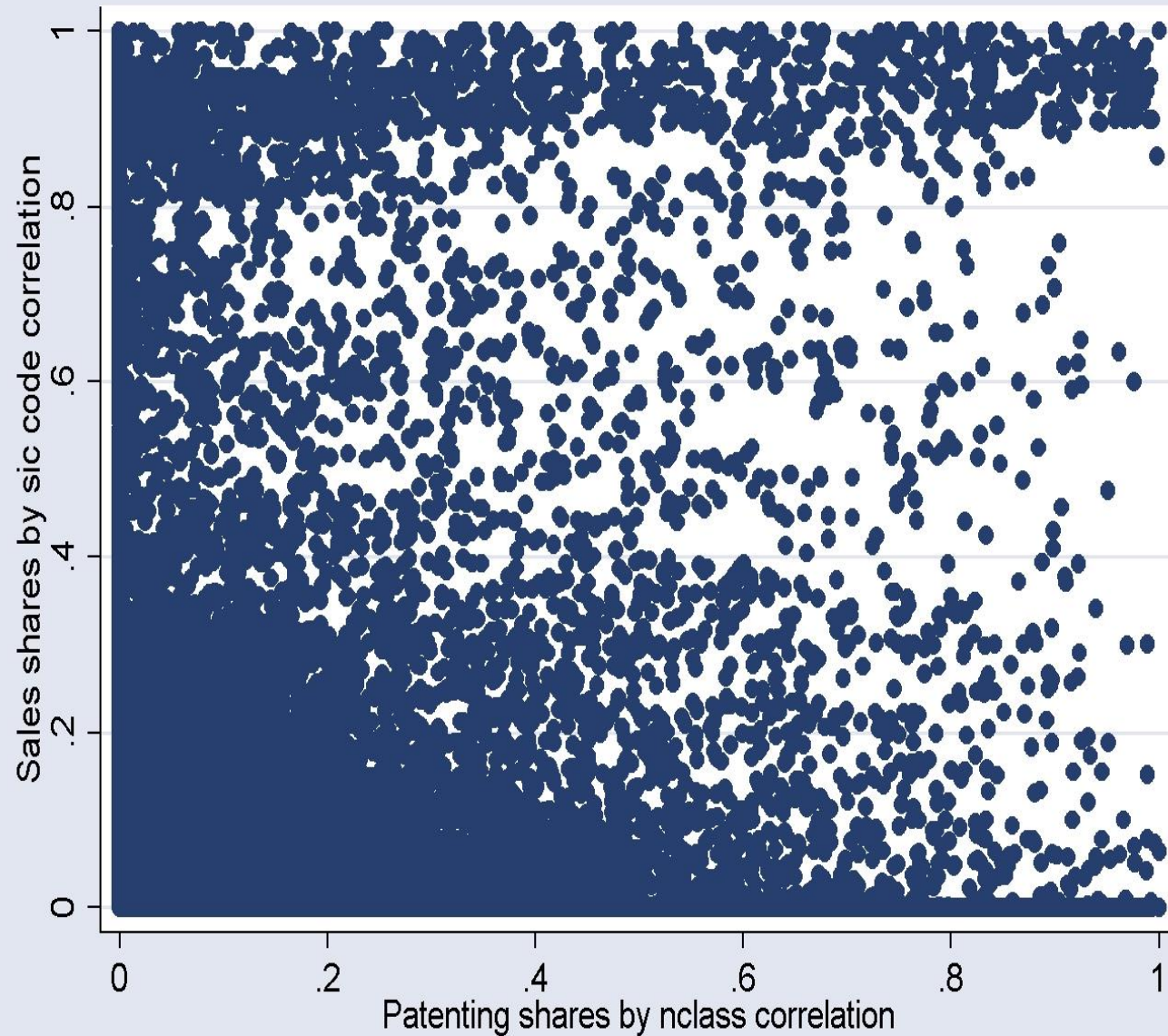
$0$ ,  $\tau$  and  $m$ .

- Firms  $0$  and  $m$  compete in the same product market.
- Firms  $0$  and  $\tau$  operate in same technology area.

Can generalise to many firms with non-binary interactions

**Implication:** R&D by firms close to me in technology space is good for my value; R&D by product market rivals is bad for my value

# Correlation between Technology and Product Market closeness



correlation 0.46

# Cite-weighted Patent Count Model

Dependent var: Patent Count	(1)	(2)
	Initial conditions, static	Initial conditions, dynamic
<b>Ln(SPILLTECH)<sub>t-1</sub></b>	<b>0.468*** (0.080)</b>	<b>0.417*** (0.056)</b>
<b>Ln(SPILLSIC)<sub>t-1</sub></b>	<b>0.056 (0.037)</b>	<b>0.043 (0.026)</b>
Ln(R&D Stock) <sub>t-1</sub>	0.222*** (0.053)	0.104*** (0.039)
Ln(Patents) <sub>t-1</sub>		0.420*** (0.020)

Note: Time dummies and 4 digit industry dummies included. Estimation period is 1985-1998. Negative binomial model; Obs=9,023. Standard errors clustered by firm



# R&D Equations

Dep Var: $\ln(\text{R\&D})$	(1)	(2)
	Fixed Effects, static	Fixed Effects, Dynamic
$\ln(\text{SPILLTECH})_{t-1}$	<b>0.100</b> <b>(0.076)</b>	<b>-0.049</b> <b>(0.042)</b>
$\ln(\text{SPILLSIC})_{t-1}$	<b>0.083**</b> <b>(0.034)</b>	<b>0.034*</b> <b>(0.019)</b>

**Notes:** Includes controls for lagged R&D, sales, industry level sales, time and firm dummies. Estimation period is 1981-2001. Obs=8,579/8,387. Newey-West heteroskedasticity and first-order auto-correlation robust standard-errors

# Examples : Computer and chip makers

	Correlation	<i>IBM</i>	<i>Apple</i>	<i>Motorola</i>	<i>Intel</i>
<i>IBM</i>	SIC <i>TECH</i>		0.32 <i>0.64</i>	0.01 <i>0.47</i>	0.01 <i>0.76</i>
<i>Apple</i>	SIC <i>TECH</i>			0.02 <i>0.17</i>	0.01 <i>0.47</i>
<i>Motorola</i>	SIC <i>TECH</i>				0.35 <i>0.46</i>
<i>Intel</i>	SIC <i>TECH</i>				

IBM, Apple, Motorola and Intel all close in TECH

- But
- a) IBM close to Apple in product market (.32, computers)
  - b) IBM not close to Motorola or Intel in product market (.01)

# Comparing Empirical Results to Predictions of the Model

	<i>Partial correlation</i>	<i>Theory</i>	<i>Empirics</i>	<i>Consistency?</i>
$\partial V_0 / \partial r_T$	Market value with SPILLTECH	Positive	0.381**	Yes
$\partial V_0 / \partial r_m$	Market value with SPILLSIC	Negative	-0.083**	Yes
$\partial k_0 / \partial r_T$	Patents with SPILLTECH	Positive	0.417**	Yes
$\partial k_0 / \partial r_m$	Patents with SPILLSIC	Zero	0.043	Yes
$\partial y_0 / \partial r_T$	Productivity with SPILLTECH	Positive	0.191**	Yes
$\partial y_0 / \partial r_m$	Productivity with SPILLSIC	Zero	-0.005	Yes
$\partial r_0 / \partial r_T$	R&D with SPILLTECH	Ambiguous	0.100	-
$\partial r_0 / \partial r_m$	R&D with SPILLSIC	Positive with strategic complements	0.083**	Yes

# Alternative Spillover Measures

- Mahalanobis – using co-location among patent classes to characterize distance between classes and use it in measuring distance between firms. Jaffe measure treats all classes as orthogonal to each other.
- Geography – does physical closeness of R&D labs matter for either type of spillovers?
- Plus range of other variations using different closeness metrics (e.g. Ellison-Glaser, 1997, 2010) & datasets (e.g. BVD Amadeus)

## First Stage Regressions for IV results

	(1)	(2)	(3)	(4)
<b>Dependent variable:</b>	<b>Log(R&amp;D)</b>	<b>Log(R&amp;D)</b>	<b>Log(R&amp;D)</b>	<b>Log(R&amp;D)</b>
<b>Second stage specification:</b>	<b>Tobin's Q</b>	<b>Patents</b>	<b>Productivit y</b>	<b>R&amp;D</b>
State Tax Credit component of R&D user cost <sub>t</sub>	-1.665 (0.407)	-2.452 (0.435)	-0.396 (0.264)	-1.665 (0.407)
Firm Tax Credit component of R&D user cost <sub>t</sub>	-0.721 (0.108)	-1.080 (0.146)	-0.586 (0.077)	-0.721 (0.108)
F-test of the two excluded instruments	29.59	44.88	29.80	29.59

Note: Includes controls for fixed effects, industry sales and time dummies. Ses clustered by firm

# Results using R&D tax credits as an instrument: qualitatively similar

	(1)	(2)	(3)	(4)
	Tobin's Q	Patents	TFP	R&D
<b>Ln(SPILLTECH)<sub>t-1</sub></b>	<b>1.079*** (0.192)</b>	<b>0.407*** (0.059)</b>	<b>0.206** (0.081)</b>	<b>0.138 (0.122)</b>
<b>Ln(SPILLSIC)<sub>t-1</sub></b>	<b>-0.235* (0.109)</b>	<b>0.037 (0.028)</b>	<b>0.030 (0.054)</b>	<b>-0.022 (0.071)</b>

# Simulation of model to quantify social and private returns to R&D

- Calculate long-run response of productivity to an exogenous increase in R&D – e.g. from a tax credit
- Private returns to R&D include own productivity impact plus the business stealing effects
- Social returns include own productivity impact plus technology spillover effects
- Complex because of depends on firm-level distribution of R&D and linkages in TECH and SIC space