

Urban costs around the world

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Federal Reserve Bank of San Francisco

The views in this paper do not necessarily reflect the views of the Federal Reserve Bank of San Francisco or the Federal Reserve System.

How do urban costs inhibit economic development?

Urban costs: constraints on building and transportation technology

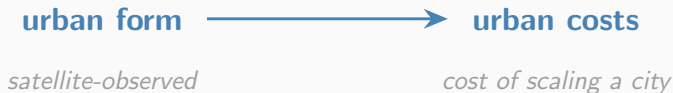
- Limit cities' sizes and absorptive capacity
- Three margins: building up, out, and commuting costs

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Urban costs: constraints on building and transportation technology

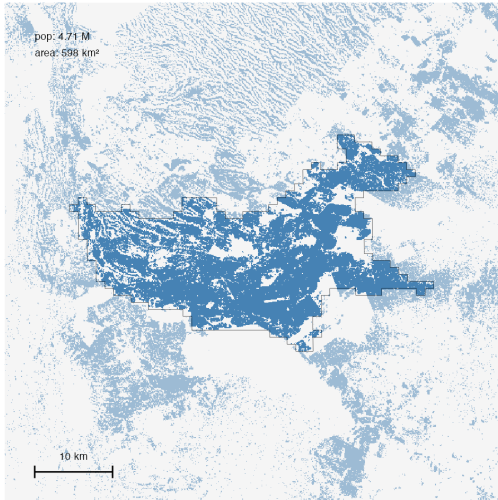
- Limit cities' sizes and absorptive capacity
- Three margins: building up, out, and commuting costs

This paper argues. . .



A tale of two cities

Nairobi

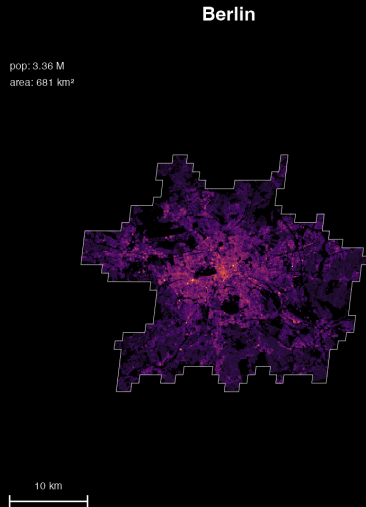
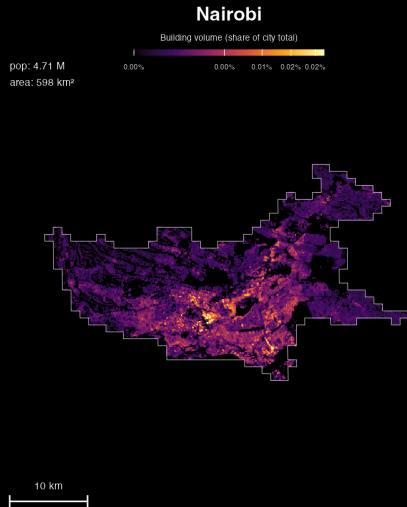


Berlin



Data: World Settlement Footprint (WSF)

A tale of two cities



A tale of two cities

Nairobi

pop: 4.71 M
area: 598 km²



Berlin

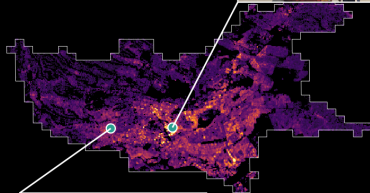
pop: 3.36 M
area: 681 km²



A tale of two cities

Nairobi

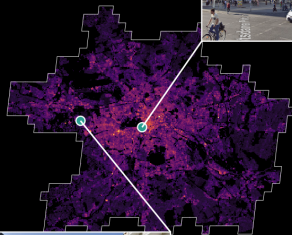
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10 km

Berlin

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area: 681 km²

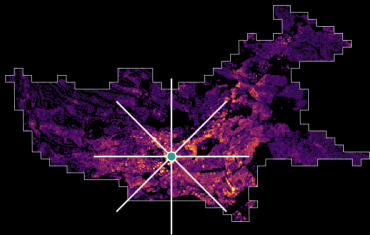


10 km

A tale of two cities

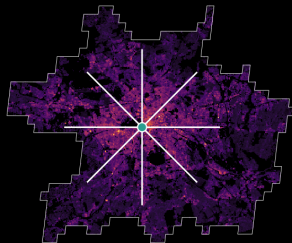
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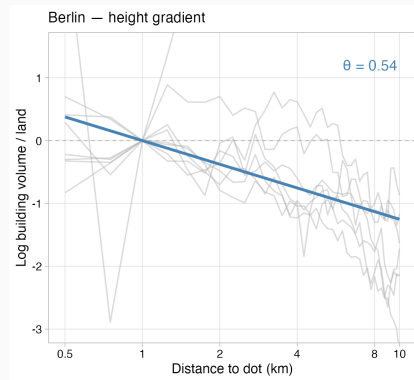
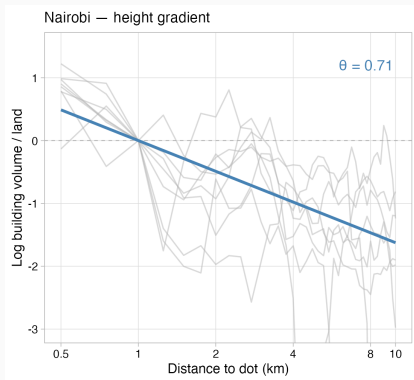


Berlin

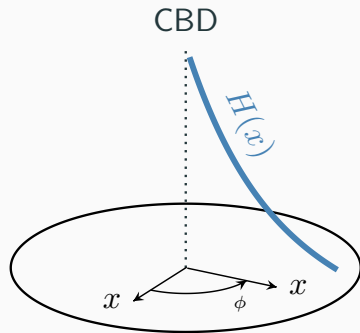
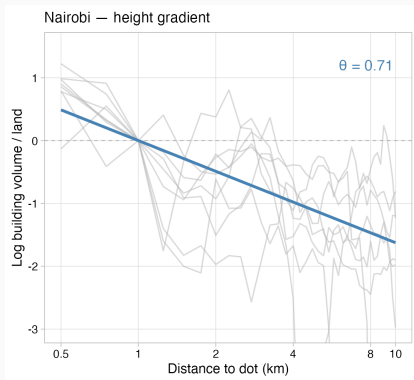
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A tale of two cities



A tale of two cities



height gradient,

$$\theta = \text{commuting cost elasticity} \times \text{floorspace supply elasticity}$$

This paper...

- Measures** urban form across 15k 'cities' worldwide
- Estimates** the urban cost elasticity, κ , for every city
- Quantifies** how urban costs matter for development

Data: GHSL Urban Centers + WSF-3D built volume + Nightlights + geophysical observables

This paper...

Measures urban form across 15k 'cities' worldwide

Estimates the urban cost elasticity, κ , for every city

Quantifies how urban costs matter for development

- Develop new approach to estimating the number and location of CBDs
- Partition 10k polycentric agglomerations into 15k monocentric 'cities'
- Dev'ping world agglomerations *less* polycentric than rich world, have steeper skylines.

Data: GHSL Urban Centers + WSF-3D built volume + Nightlights + geophysical observables

This paper...

Measures urban form across 15k 'cities' worldwide

Estimates the urban cost elasticity, κ , for every city

Quantifies how urban costs matter for development

- Define κ in general urban model; city skylines provide one component
- 'Causal' machine learning $\rightarrow$ heterogeneous floorspace and land supply elasticities
- κ is $\approx 2\times$ larger in dev'ping-world cities compared to those in the rich world

Data: GHSL Urban Centers + WSF-3D built volume + Nightlights + geophysical observables

This paper...

Measures urban form across 15k 'cities' worldwide

Estimates the urban cost elasticity, κ , for every city

Quantifies how urban costs matter for development

- QSM with system-of-cities, rural-to-urban migration, intercity trade; global calibration
- Same productivity growth from 1990-today under lower urban costs
→ urbanization +4.5pp, +6.4% GDP/cap in dev'ping world

Data: GHSL Urban Centers + WSF-3D built volume + Nightlights + geophysical observables

Detecting city centers

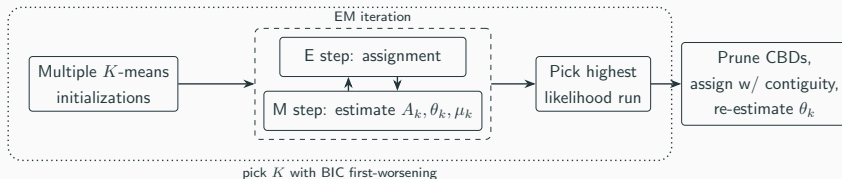
$$\underbrace{H_i}_{\text{Height in pixel } i} = \underbrace{\sum_k H_{ik}}_{\text{latent CBD assignment}} \sim \text{Poisson} \left(f_i \sum_k \bar{A}_k \underbrace{\|\mu_i - \mu_k\|^{-\theta_k}}_{\text{distance to unknown center}} \right)$$

μ_i, μ_k : encode coordinates

θ_k : skyline slope of CBD k .

Detecting city centers

$$\underbrace{H_i}_{\text{Height in pixel } i} = \underbrace{\sum_k H_{ik}}_{\text{latent CBD assignment}} \sim \text{Poisson} \left(f_i \sum_k \bar{A}_k \underbrace{\|\mu_i - \mu_k\|^{-\theta_k}}_{\text{distance to unknown center}} \right)$$

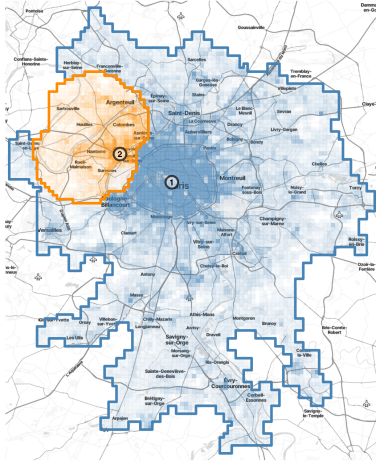


Jointly estimating CBD locations μ_k and skyline slopes θ_k [E/M-step detail →](#)

Polycentricity → monocentricity

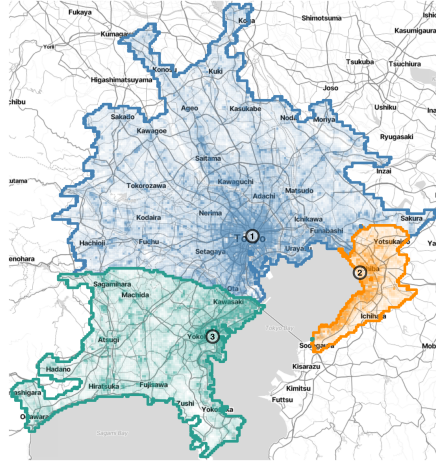
Paris, France

$K^* = 2$

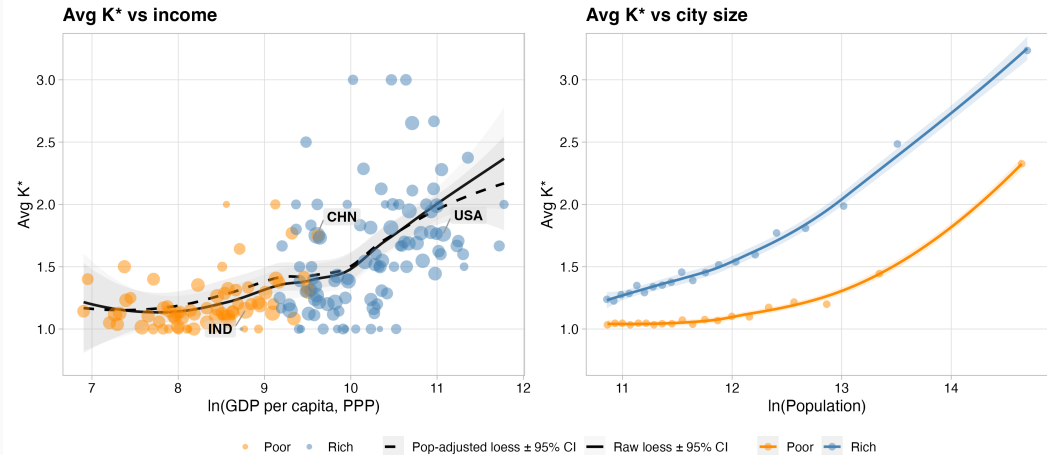


Tokyo, Japan

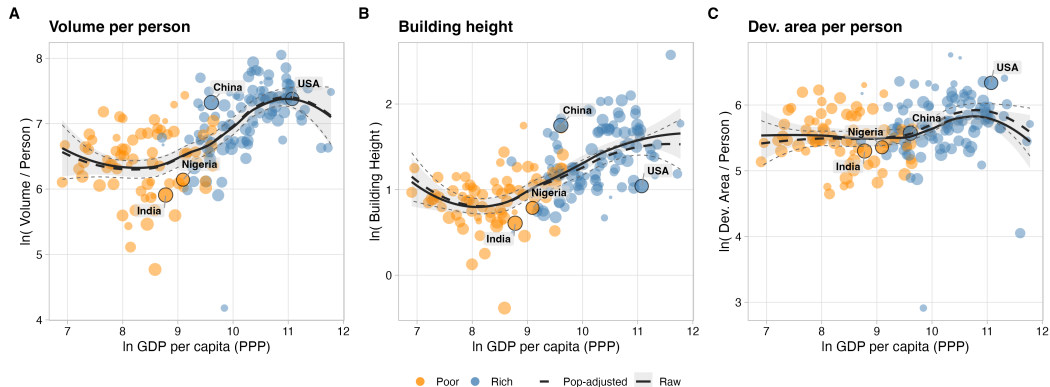
$K^* = 3$



More polycentricity in the rich world



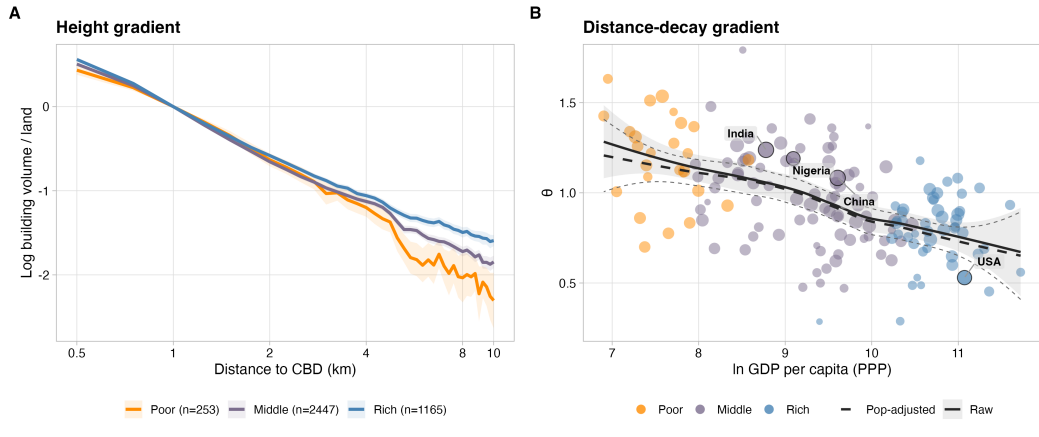
Developing and rich world cities are distinguished by height, not area



City-level averages.

Pop-adjusted residualizes city char'cs on a polynomial in log city pop.

Skyline slopes are steeper in the developing world



[Nightlight gradients →](#)

[DDL city boundaries →](#)

[Robustness →](#)

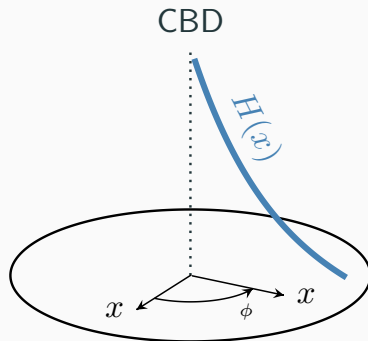
How does urban form inform urban costs? Defining the urban cost elasticity

Monocentric city, pop L , wage w exogenous.

Endogenous: $\underbrace{L(x)}_{\text{pop. dist.}}$, $\underbrace{H(x)}_{\text{height}}$, $\underbrace{q(x)}_{\text{floorspace price}}$, $\underbrace{X}_{\text{radius}}$

Supply

$\underbrace{H(x) \propto q(x)^\gamma}_{\text{build up: land + materials}} \quad \underbrace{\pi X^2 \propto r(X)^\rho}_{\text{build out: fixed cost } F(x)}$



How does urban form inform urban costs? Defining the urban cost elasticity

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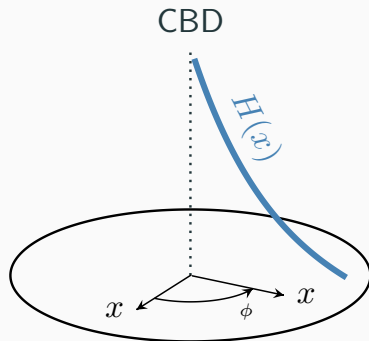
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build up: land + materials build out: fixed cost $F(x)$

Demand commuting costs $A(x) = \bar{A} x^{-\tau}$

$$\max_{c, h, x} U(c, A(x) h(x)) \quad \text{s.t.} \quad c + q(x) h(x) \leq w$$



Defining the urban cost elasticity

Eq'm: $\underbrace{\text{spatial eq'm}}_{\check{q}(x)=\check{q}} \quad \underbrace{\text{labor clearing}}_{2\pi \int_0^X x L(x) dx = L} \quad \underbrace{\text{floorspace clearing}}_{q(x)H(x)=\mathcal{E} L(x)} \quad \underbrace{\text{free entry}}_{r(X)=F(X)}$

$\check{q} = q(x)/A(x)$; $\mathcal{E}(q(x), w)$: expenditure function.

Comparative statics:

$$\underbrace{d \ln \check{q}}_{\text{urban costs}} = \underbrace{\left(\frac{1}{1+\rho} \frac{1}{1+\gamma} + \frac{\rho}{1+\rho} \frac{\tau}{2} \right)}_{\substack{\kappa \\ \text{urban cost elasticity}}} \underbrace{\left(d \ln L + (1 + \epsilon_{\check{h}, \check{q}}) d \ln \check{q} + \epsilon_{\mathcal{E}, w} d \ln w_i \right)}_{\text{demand pressures}}$$

Cobb-Douglas: $\epsilon_{\check{h}, \check{q}} = -1$, $\epsilon_{\mathcal{E}, w} = 1$.

κ a sufficient statistic $\rightarrow$

Estimating urban cost elasticities

γ_i
floorspace supply
elasticity

ρ_i
land supply
elasticity

τ_i
commuting cost
elasticity

Goal: estimate parameters governing the urban technology in every city i

- Partitioned cities + WSF-3D height, and physical expansion over time
- $w_i L_i$: city GDP from VIIRS nightlights scaled to national accounts
- L_i : Gridded Population of the World
- Geophysical observables: slope, soil quality, coastal distance

Estimating urban cost elasticities

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Model-implied estimating equation:

$$\log \underbrace{\bar{H}_i / \pi X_i^2}_{\text{avg. height}} = \frac{\gamma_i}{1 + \gamma_i} \left(\log w_i + \log \frac{L_i}{\pi X_i^2} \right) + \varsigma_i$$



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w_i endogenous $\rightarrow$ instrument

- Model-based instrument for w_i : invert market-access eq'ns (QSM of intercity trade)



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Model-implied estimating equation:

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Nonparametric heterogeneity via *instrumental forest* (GRF):

- G_i : slope, elevation, soil (clay, sand, bulk density, water)



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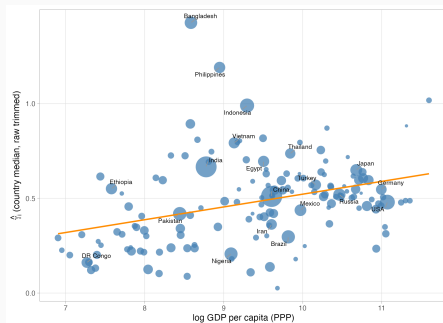
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Estimating urban cost elasticities

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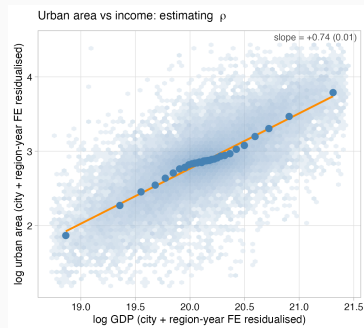
land supply
elasticity

 τ_i

commuting cost
elasticity

Estimating equation:

$$\log \pi X_i^2 = \frac{\rho_i}{1+\rho_i} \log w_i L_i + \xi_i$$



Estimating urban cost elasticities

γ_i
floorspace supply
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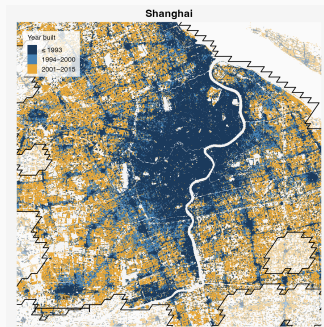
ρ_i
land supply
elasticity

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Estimating equation:

$$\Delta \log \text{area}_{it} = \frac{\rho_i}{1+\rho_i} \Delta \log w_{it} L_{it} + \underbrace{\xi_{rt}}_{\text{region-year FE}} + e_{it}$$

Identification from the time series ($t = 1993, 2000, 2015$).



Estimating urban cost elasticities

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floorspace supply
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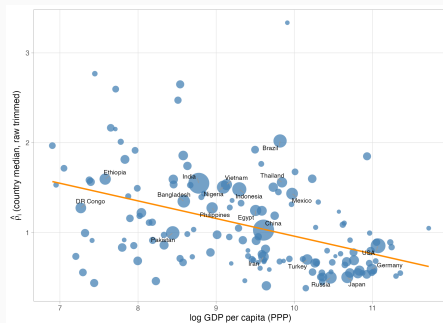
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Identification from the time series ($t = 1993, 2000, 2015$).

Nonparametric heterogeneity (GRF): $\frac{\rho_i}{1+\rho_i} =$

$f(G_i)$ Variable importance GRF heterogeneity →



Estimating urban cost elasticities

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floorspace supply
elasticity

 ρ_i

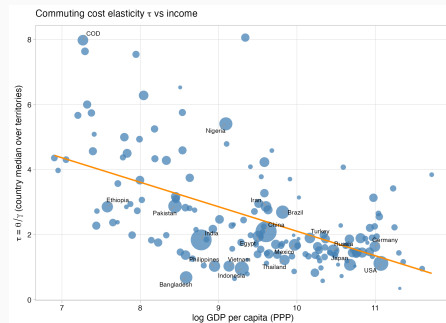
land supply
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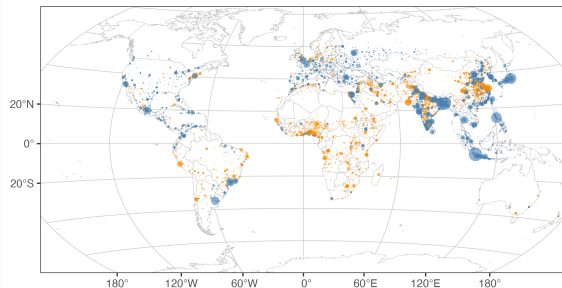
commuting cost
elasticity

$$\tau_i = \frac{\theta_i}{\gamma_i}$$

θ_i = skyline slopes — already estimated!



Urban cost elasticities around the world

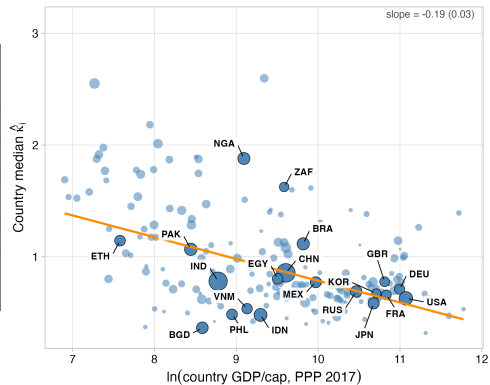


$\hat{\kappa}_i$ vs unweighted median

Territory population (2015)

● At or below median ● Above median

100k 1M 10M



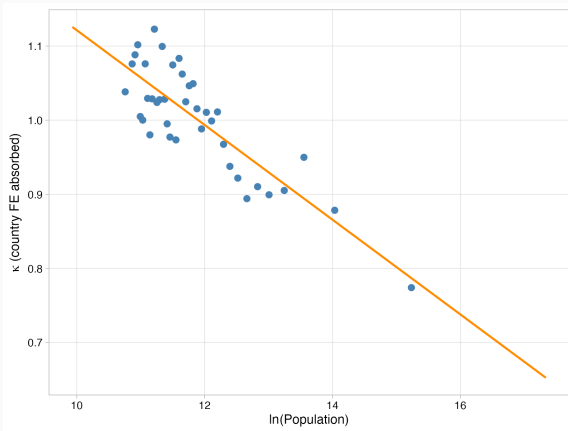
Does κ measure real spatial frictions?

- Smaller cities have higher κ

$$\kappa_i = \beta \ln L_i + \underbrace{\alpha_c}_{\text{country FE}} + \varepsilon_i$$

intensive vs. extensive →

γ/ρ validation →



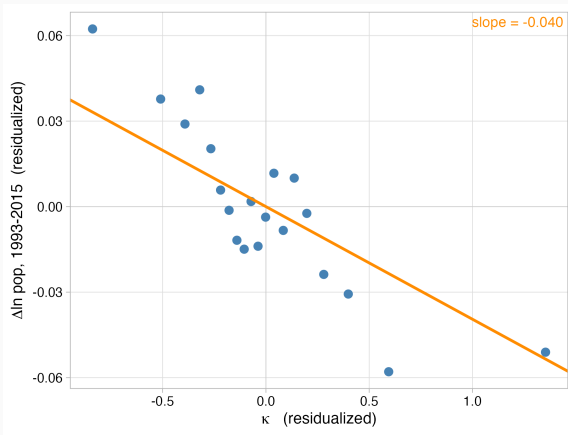
Does κ measure real spatial frictions?

- Smaller cities have higher κ
- High- κ cities (conditionally) grew slower, 1993–2015

$$\Delta \ln L_i = \beta \kappa_i + \delta \ln L_{i,1993} + \underbrace{\alpha_c}_{\text{country FE}} + \varepsilon_i$$

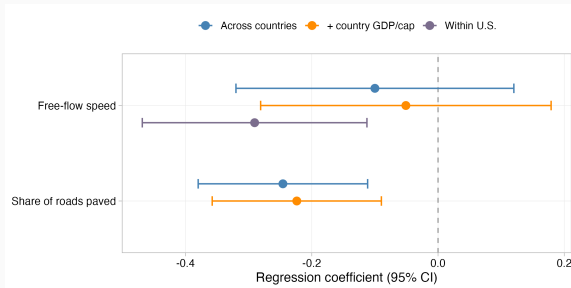
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Does κ measure real spatial frictions?

- Smaller cities have higher κ
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- Slower, less-paved cities have higher τ_i



$$\ln \tau_i = \beta \underbrace{X_i}_{\text{transit measures}} + \underbrace{W_c'}_{\text{controls}} \eta + u_i$$

intensive vs. extensive →

γ/ρ validation →

Does κ measure real spatial frictions?

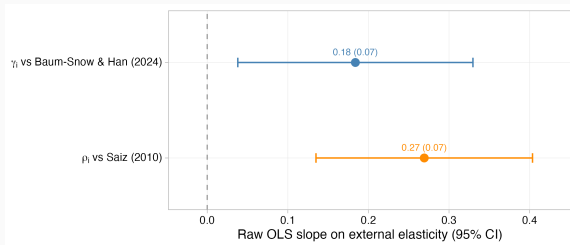
- Smaller cities have higher κ
- High- κ cities (conditionally) grew slower, 1993–2015
- Slower, less-paved cities have higher τ_i
- $\hat{\gamma}_i$, $\hat{\rho}_i$ match external estimates (Baum-Snow–Han, Saiz)

$$\hat{\gamma}_i = \alpha_\gamma + \beta_\gamma \gamma_i^{\text{BSH}} + \varepsilon_i$$

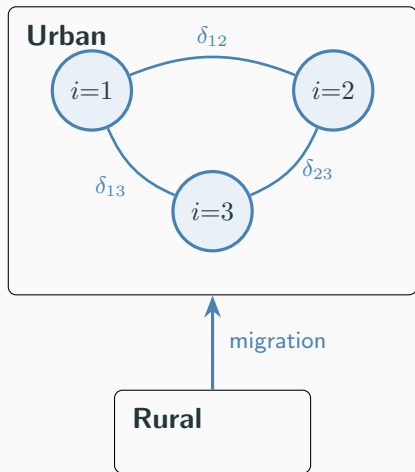
$$\hat{\rho}_i = \alpha_\rho + \beta_\rho \rho_i^{\text{Saiz}} + u_i$$

intensive vs. extensive →

γ/ρ validation →



Urban costs in general equilibrium



Cities

- **Wage determination:** frictional intercity intermediate-input trade block + agglomeration
- **Urban costs:** monocentric city model with estimated κ

Rural $\rightarrow$ Urban migration

- Roy sorting between rural/urban sectors
- “Lewis” ag. sector: workers earn their average product

How important are urban costs for economic development?

Calibrate GE model for every country in the data.

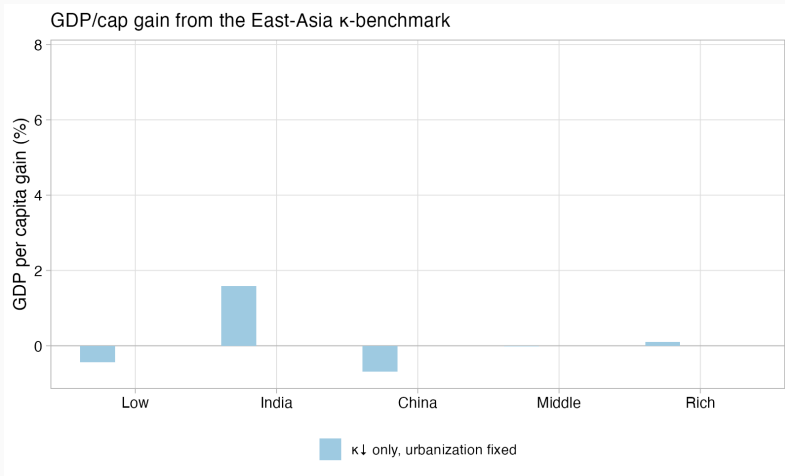
Counterfactual: how much faster would the developing world have grown 1993–2015 with lower κ ?

“What if every city could grow like Tokyo?”

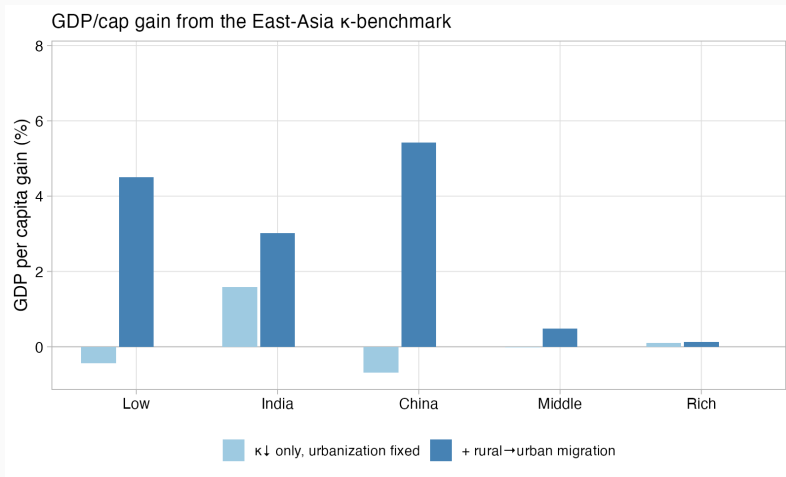
Trade-cost calibration →

External parameters →

1993–2015 growth under lower urban costs



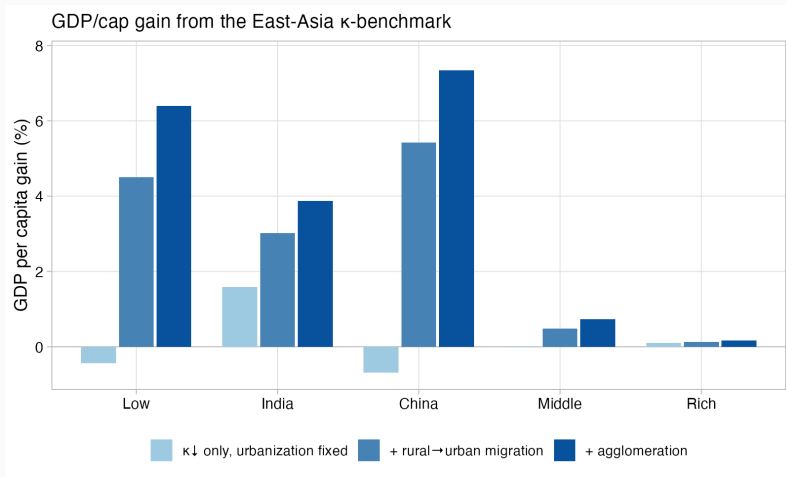
1993–2015 growth under lower urban costs



India: reallocation $\rightarrow$

Price of urbanization $\rightarrow$

1993–2015 growth under lower urban costs



India: reallocation →

Price of urbanization →

Thanks!

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The full model

Households & migration

Sectoral choice (Roy)

$$\max\{\mathcal{V}_U(s_U), \mathcal{V}_R(s_R)\}, \quad s \sim \text{Fréchet}(\varepsilon)$$

Indirect utilities

$$\mathcal{V}_U(s) = s \left(\sum_i V_i^\psi \right)^{1/\psi}, \quad \mathcal{V}_R(s) = A_R w_R s$$

$$V_i = \bar{A}_i w_i \check{q}_i^{-\beta}$$

Urban costs

$$\check{q}_i \propto (w_i L_i)^{\kappa_i}$$

Migration probabilities

$$\frac{L_U}{\bar{L}} = \frac{\mathcal{V}_U^\varepsilon}{\mathcal{V}_U^\varepsilon + \mathcal{V}_R^\varepsilon}, \quad \frac{L_i}{L_U} = \frac{V_i^\psi}{\sum_j V_j^\psi}$$

Firms & trade

Final good

$$Y = \left(\sum_i y_i^{\frac{\sigma-1}{\sigma}} \right)^{\frac{\sigma}{\sigma-1}}$$

City technology

$$y_i = Z_i \underbrace{\left(S_i \right)}_{\text{effective labor}}^{1-\eta} M_i^\eta$$

Agglomeration

$$Z_i = \bar{Z}_i L_i^\zeta$$

Intermediates

$$M_i = \left(\sum_j m_{ji}^{\frac{\sigma-1}{\sigma}} \right)^{\frac{\sigma}{\sigma-1}}$$

Frictional trade (iceberg $\delta_{ji} \geq 1$)

$$p_{ji} \propto \delta_{ji} w_j^{1-\eta} P_j^\eta / Z_j$$

κ , a sufficient statistic for how urban costs scale with city size

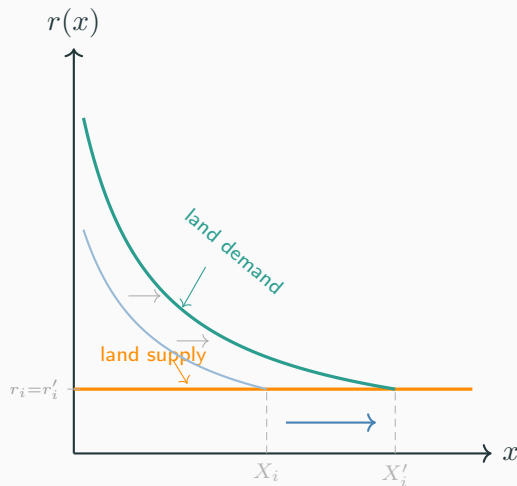
The urban cost elasticity,

$$\kappa \equiv \frac{1}{1+\rho} \frac{1}{1+\gamma} + \frac{\rho}{1+\rho} \frac{\tau}{2}$$

Limits:

$$\rho \rightarrow \infty \Rightarrow \kappa \rightarrow \frac{\tau}{2}$$

With free land, all congestion is in commuting



κ , a sufficient statistic for how urban costs scale with city size

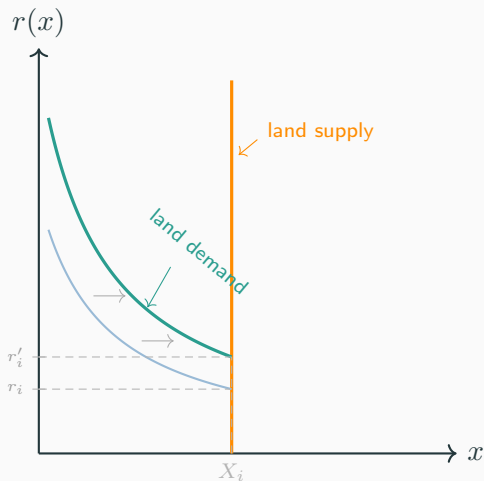
The urban cost elasticity,

$$\kappa \equiv \frac{1}{1+\rho} \frac{1}{1+\gamma} + \frac{\rho}{1+\rho} \frac{\tau}{2}$$

Limits:

$$\rho \rightarrow 0 \Rightarrow \kappa \rightarrow \frac{1}{1+\gamma}$$

Fixed footprint: all congestion loads onto
floorspace prices

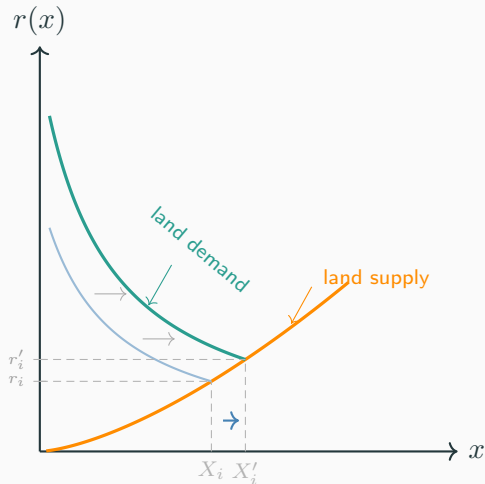


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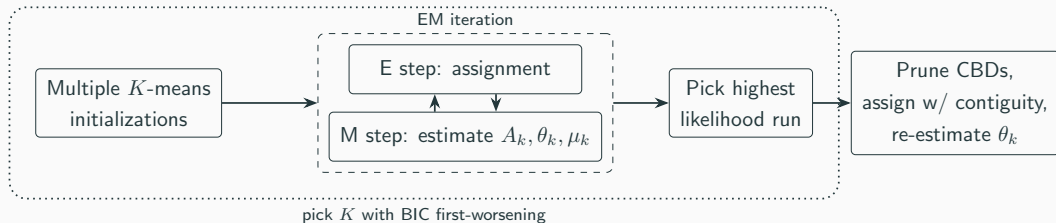
The urban cost elasticity,

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In general, both margins matter.



Detecting city centers: EM algorithm



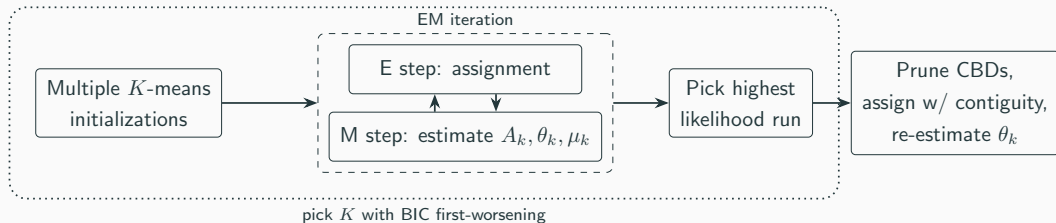
Fix K clusters, aggregate data to 500m resolution (computational necessity)

E-step: attribute fractions of H_i to each k

M-step:

- estimate city fixed effect $\bar{A}_k$, city skyline slope $\theta_k = \tau_k \gamma_k$ (Poisson regression)
- update μ_k via Fisher scoring

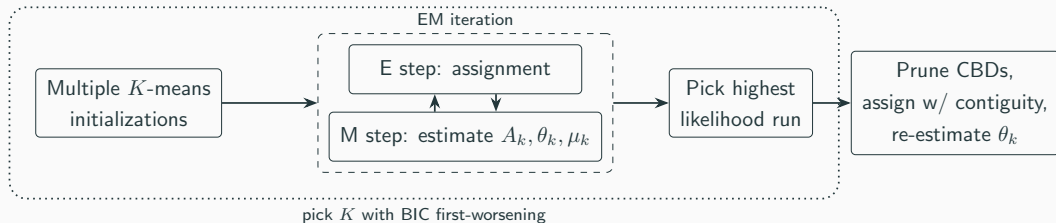
Detecting city centers: EM algorithm



Post-estimation

- Pick K via BIC criterion; stop at first-worsening
- Prune tiny clusters
- Hard assignment via Potts model (spatial smoothing over discrete labels)

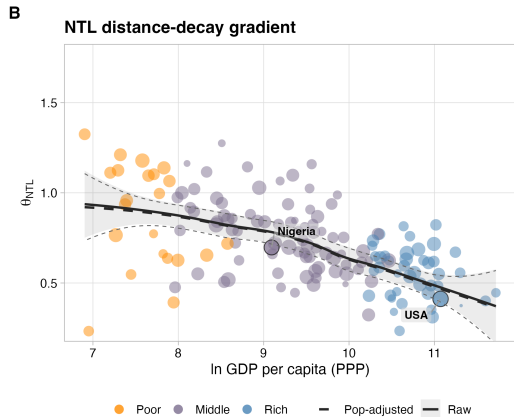
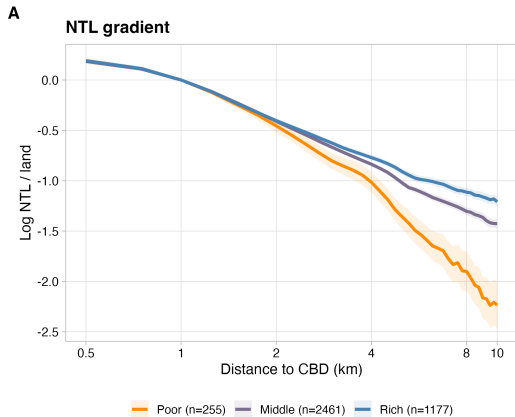
Detecting city centers: EM algorithm



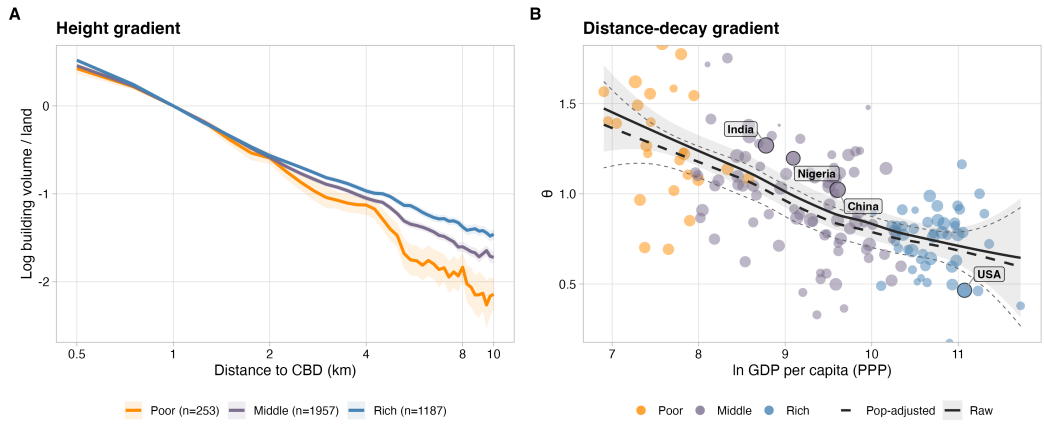
Each i maps to a unique k . Re-estimate θ_k with fixed μ_k .

- Re-estimate θ_k at native WSF-3D resolution (90m pixels)
- Strip out 'donut holes' ($\approx 2\text{km}$ in Shanghai) – commercial floorspace; 'plateaus'
- Weight obs $\propto 1/\text{distance}$ – # obs. mechanically rises in distance to CBD

Nightlight gradients are steeper in the developing world

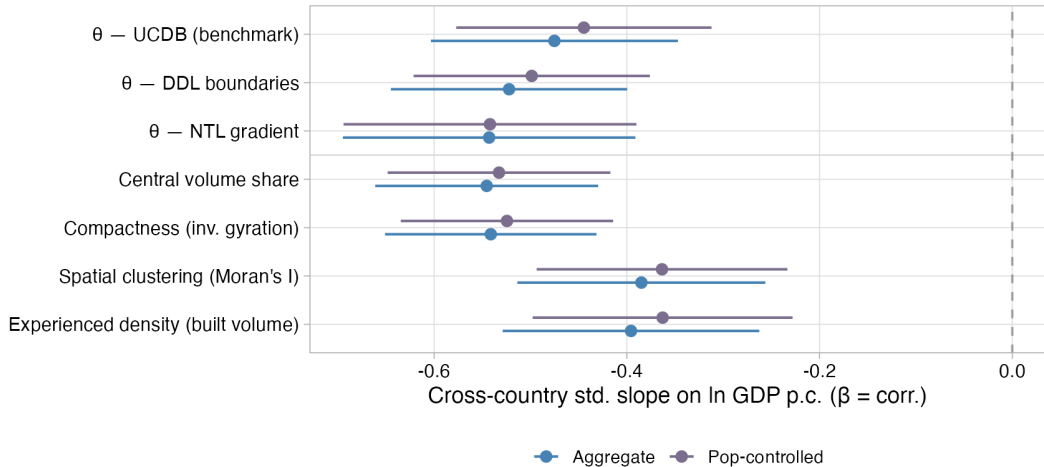


Skyline fact is robust to DDL city boundaries



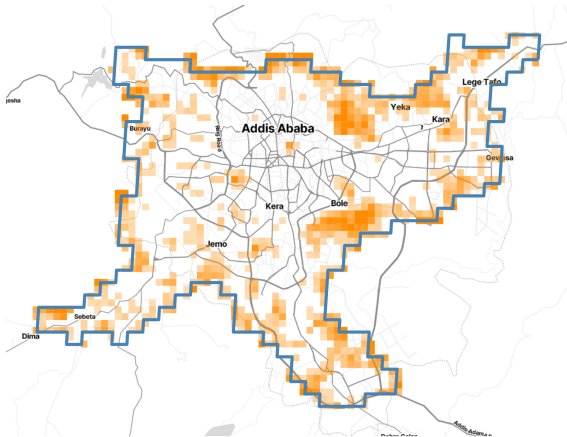
9,813 cities under Development Data Lab (DDL) urban boundaries, not GHSL/UCDB.

The skyline fact is robust to alternative concentration measures

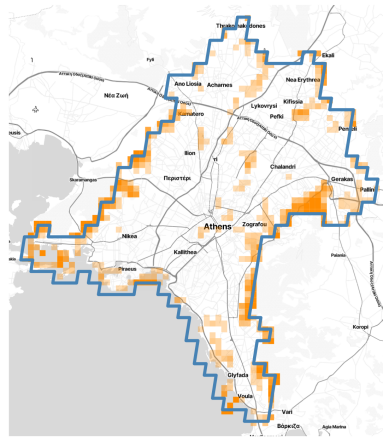


Structural zeros

Addis Ababa, Ethiopia

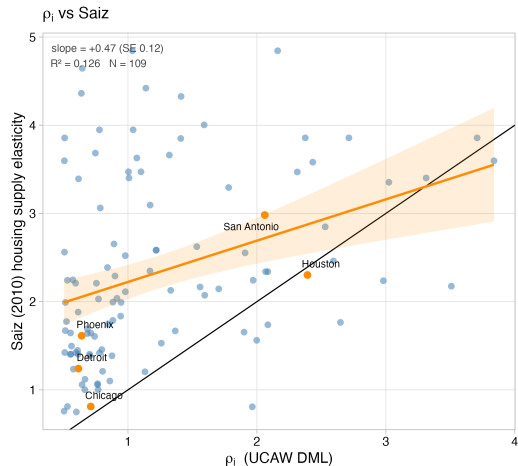
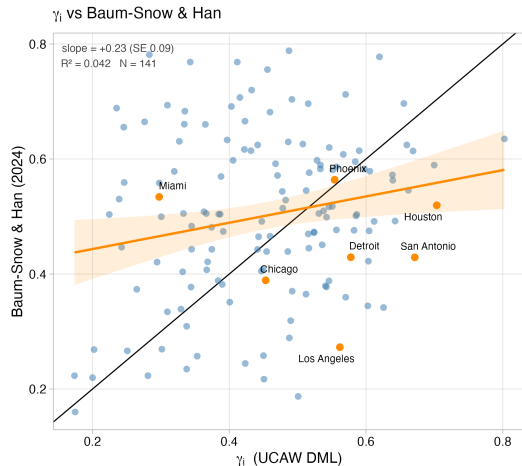


Athens, Greece



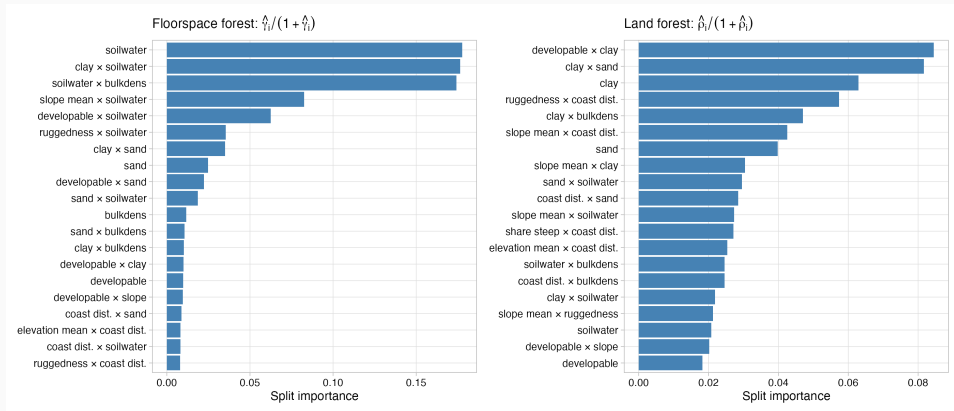
Zero building volume — UCDB boundary

Validation: γ and ρ against external estimates

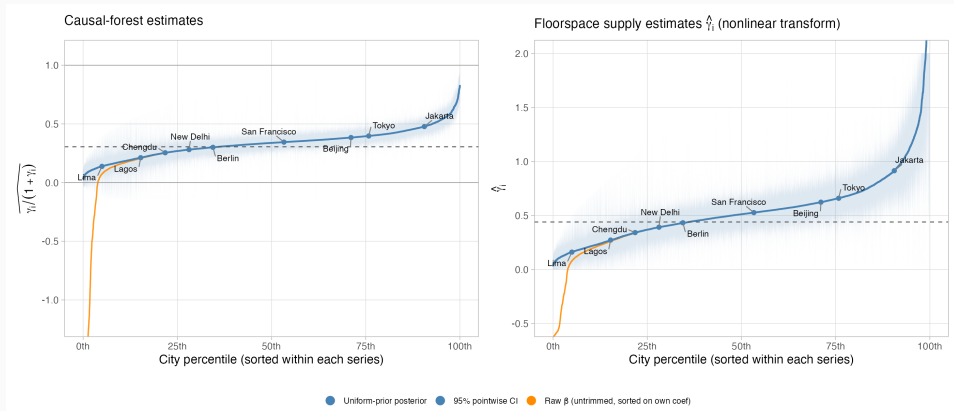


Left: $\hat{\gamma}$ vs. Baum-Snow & Han (2024). Right: $\hat{\rho}$ vs. Saiz (2010).

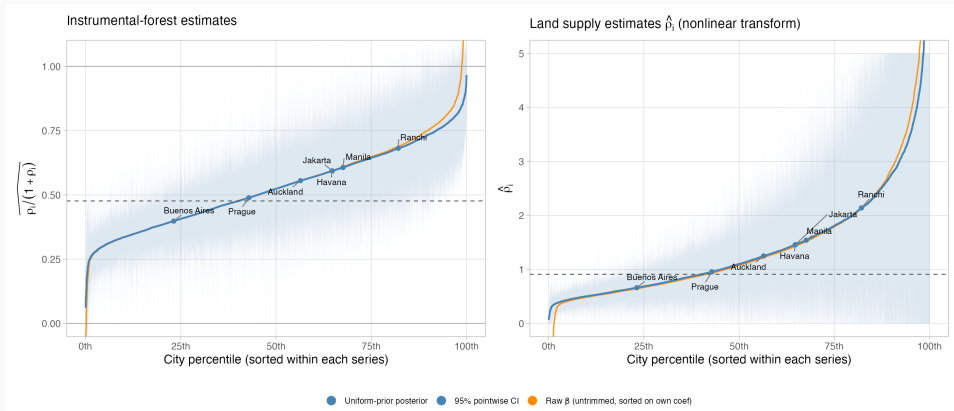
Variable importance: instrumental forest



GRF heterogeneity: $\hat{\gamma}_i$ sorted by estimate



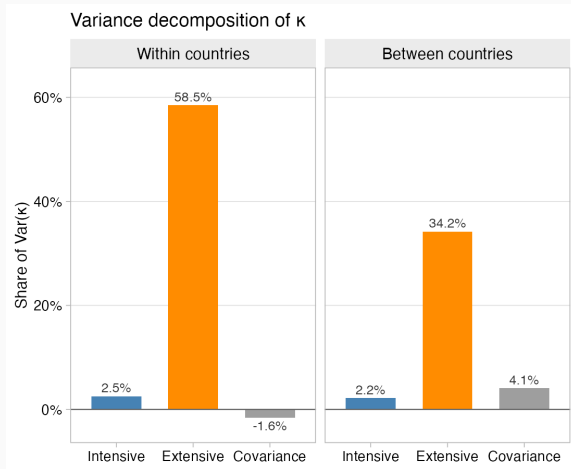
GRF heterogeneity: $\hat{\rho}_i$ sorted by estimate



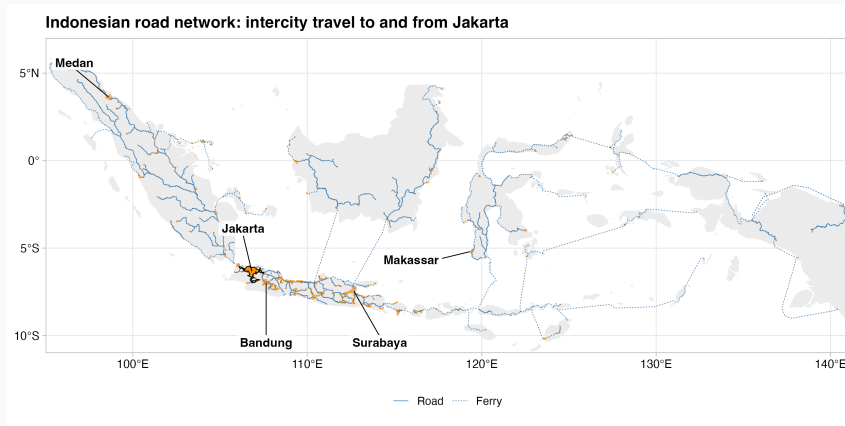
κ : intensive vs. extensive margin

$$\kappa_i = \underbrace{\frac{1}{1 + \rho_i} \frac{1}{1 + \gamma_i}}_{\text{intensive}} + \underbrace{\frac{\rho_i}{1 + \rho_i} \frac{\tau_i}{2}}_{\text{extensive}}$$

- Variance of κ is dominated by the **extensive margin** (τ_i)
- 1/3rd of κ variation is extensive margin cross-country



Calibrating trade costs

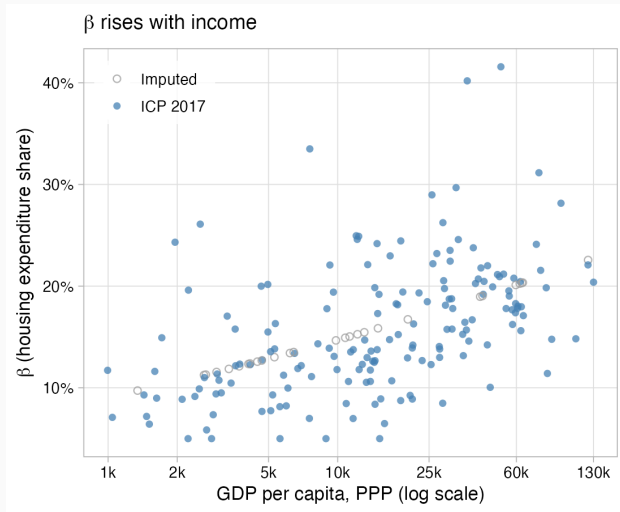


Intercity trade network via 'road' network (OSRM)
 δ_{ij} from gravity mapping (estimated in the US CFS)

Externally calibrated parameters

Parameter	Value	Description	Source
$\sigma - 1$	4	Trade elasticity	Standard
η	0.5	Intermediate input share	Jones (2011)
ζ	0.04	Agglomeration elasticity	Ahlfeldt & Pietrostefani (2019)
ψ	3.3	Intercity migration elasticity	Monte et al. (2018)
ε	2	Rural-urban migration elasticity	Mid-range: 1.2 (Sahai & Bailey 2022) to 3.3 (Bryan & Morten 2019)
β	–	Housing expenditure share	Calibrated country-by-country from ICP 2017 surveys

Externally calibrated parameters



Inverting the productivity instrument $\bar{Z}_i^y$

Trade block

$$y_i = \tilde{Z}_i L_i^{1-\eta} M_i^\eta, \quad \tilde{Z}_i = \bar{Z}_i^y L_i^\zeta S^{1-\eta}$$

$$p_i = \tilde{Z}_i^{-1} \left(\frac{w_i}{1-\eta} \right)^{1-\eta} \left(\frac{P_i}{\eta} \right)^\eta$$

$$P_i = \left(\sum_k (\delta_{ki} p_k)^{1-\sigma} \right)^{\frac{1}{1-\sigma}}$$

$$w_j L_j = p_j^{1-\sigma} [(1-\eta)W + \eta \text{MA}_j^F]$$

$$M_i = \left(\sum_k m_{ki}^{\frac{\sigma-1}{\sigma}} \right)^{\frac{\sigma}{\sigma-1}} \text{ (intermediates), } W = \sum_i w_i L_i$$

$$\text{MA}_j^F = \sum_i \delta_{ji}^{1-\sigma} P_i^{\sigma-1} w_i L_i, \quad S = L_u^{1-1/\varepsilon} \text{ (selection)}$$

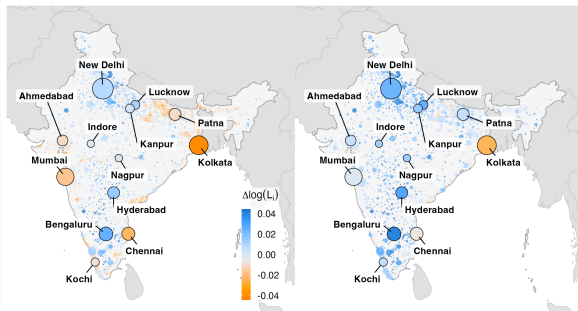
Inversion

- Data: urban $\{w_i, L_i\}$; $\{\delta_{ij}\}$
(OSRM drive times; gravity from US CFS)
- Solve {price index, clearing, numéraire $\sum_j p_j^{1-\sigma} = 1$ } for $\{p_i, P_i\}$
- $\tilde{Z}_i$ from FOB price
- $\bar{Z}_i^y = \tilde{Z}_i / (L_i^\zeta S^{1-\eta})$
(strip agglomeration, selection)

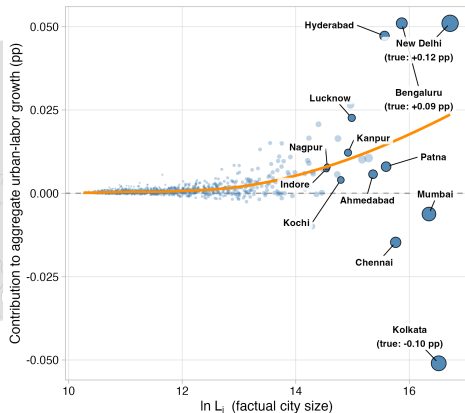
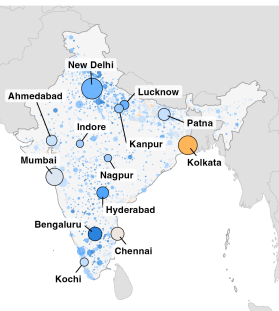
No γ , no κ : shifts w_i , excluded from floorspace TFP Z_i^H .

India: Reallocation within the urban system

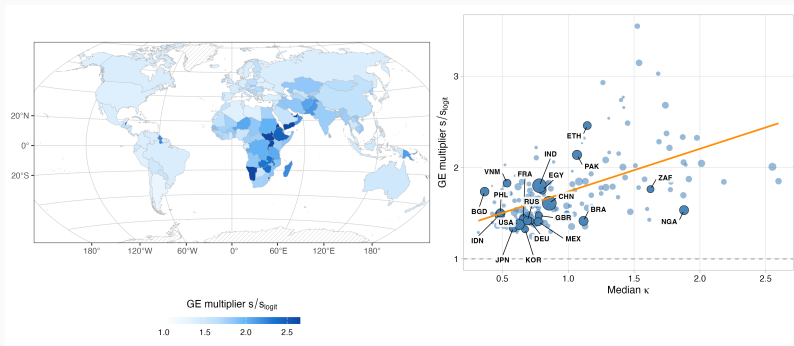
Fixed urbanization



R→U migration free



The price of urbanization



Price of urbanization: $s/s_{\logit}$, where s = uniform productivity subsidy to raise urban population by 1% in GE, and $s_{\logit} = 0.01 / [\epsilon_{ru}(1 - \text{urb})]$ is the pure-logit (no-congestion) benchmark.