

Cultural Homophily and Collaboration in Superstar Teams

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Cultural Homophily and Collaboration in Superstar Teams

- ▶ Globalization - mix best global expertise in multinational teams
- ▶ Key aspect of multinationality is 'cultural diversity':
 - ▶ Benefits: talent, learning and innovation ('capabilities')
 - ▶ Costs: communication, empathy and trust ('collaboration')
- ▶ Is there a difference in collaboration intensity (i.e. ability to work for a common purpose) by 'homophily' (i.e. tendency to associate with similar others)
 - ▶ even in superstar teams?
- ▶ Hard nut to crack:
 - ▶ Collaboration not observed directly
 - ▶ Difference due to 'homophily' confounded

Induced vs. Choice Homophily

- ▶ Homophily = 'induced' (opportunities) + 'choice'
 - ▶ Opportunity of collaboration may correlate with background
 - ▶ This confounds choice
- ▶ Need to partial out 'induced' homophily to measure 'choice' homophily:
 - ▶ Option A: experiment with random team formation
 - ▶ Issue: Low external validity for highly skilled, lowly charged multinational workplace
 - ▶ Option B: observational data with adequate baseline
 - ▶ Issue: relevant (counterfactual) baseline

European Football as an allegory

- ▶ Teams: pro football clubs from the top European leagues
 - ▶ Superstar team = global elite, top 5% of pro players
- ▶ New data: 5 countries, 11 million passes
- ▶ Collaboration: pass rate between player pairs
 - ▶ Team (squad) composition is exogenous to players
 - ▶ Collaboration is an individual choice
- ▶ Homophily = passer and receivers who share culture (nationality, history)

When I say Football, I mean Soccer



Related literature

- ▶ Cost and benefits of diversity in multicultural teams (seminal): Lazear (1999) Lang (1986)
- ▶ Cost and benefits of diversity in broader environments (cities, plants): Ottaviano and Peri (2006, 2005) Buchholz (2021)
- ▶ Cost and benefits of diversity in multicultural teams (recent developments):
 - ▶ Ethnic conflict: Hjort (2014), Laurensyeva (2019),
 - ▶ Team formation: Calder-Wang et al. (2021)
 - ▶ Hockey: Kahane et al. (2013), Football: Nüesch and Haas (2013), Tovar (2020)
- ▶ Homophily in scientific publications: Freeman and Huang (2015), AlShebli et al. (2018)
- ▶ Homophily in friendship networks: Currarini et al. (2009, 2010)
- ▶ Literature review from psychology to management: (Lawrence and Shah, 2020; Ertug et al., 2021)

Contribution

1. Focus on everyday workplace collaboration - high skilled, lowly charged context
2. Very large, global sample - external validity
3. Well defined measure of collaboration at individual level
4. Model of baseline, both theory and empirics
5. Large dataset - rich measures of individual characteristics

Data Collection and Definitions

Data: Overview

- ▶ 5 top leagues (France, Germany, Spain, Italy, England),
- ▶ 8 seasons (2011/12-2018/19) every teams play with every other twice
 - ▶ 20 (18) teams per league, 14,608 games in total
 - ▶ 730 passes/game
- ▶ Webscraped play-by-play (event) data linked with personal info on players
 - ▶ 154 teams, each with 25-30 strong squad, regular churning (twice a year)
 - ▶ 10.7 million passes ('events')
 - ▶ 7,000 players from 138 countries

Raw Data: Events

- ▶ Event data – 'play by play'
 - ▶ Structured text, events with features, qualifiers:
- ▶ Separately recorded with a timestamp
 - ▶ Pass between any two players
 - ▶ Web-scraped from a whoscored.com website
 - ▶ Events recorded by cameras+algorithms+humans.
- ▶ Pass events separated

Raw Data: Players

- ▶ Player characteristics:
 - ▶ Nationalities (possible multiple)
 - ▶ Position in team
 - ▶ Age, height
 - ▶ Player valuations – over time
 - ▶ Web-scraped from a [transfermarkt.com](https://www.transfermarkt.com) website
- ▶ Entity resolutions / coreference (accents, middle names, nicknames):
 - ▶ Matching algorithm by motifs

Measuring Cultural Homophily

- ▶ Characterize cultural background ('culture') = set of cultural traits transmitted across generations:
 - ▶ Such as language, history, norms, values and attitudes learned at home
- ▶ We measure 'culture' with four proxies:
- ▶ Nationality, colonial legacy, federal legacy, language only
 - ▶ Alternative: linguistic similarity
 - ▶ Not alternative: Values (WVS)
- ▶ 'cultural homophily' = more intense collaboration between player pairs with same culture

Same Culture Definition

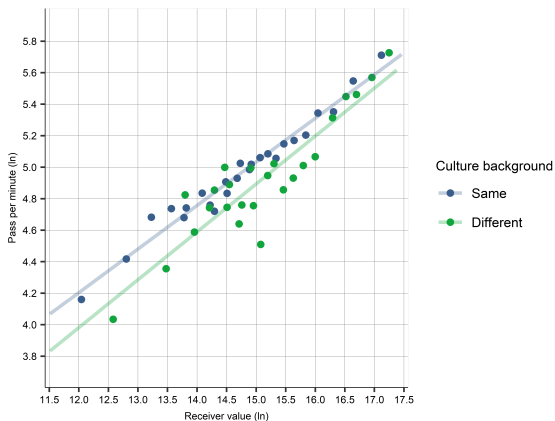
- ▶ Same nationality (citizenship)
- ▶ Same colonial legacy – different nationality
 - ▶ Argentina-Spain, England-Egypt (ruler and colony)
 - ▶ Uruguay-Argentina (colony siblings)
- ▶ Same federal legacy – different nationality
 - ▶ Russia-Georgia, Croatia-Serbia
 - ▶ Scotland, Northern Ireland, Ireland
- ▶ Same language – different nationality, colonial /federal legacy
 - ▶ Switzerland and Germany
 - ▶ DR Congo and France

Model (ideas)

Model: Purpose

- ▶ Model to disentangle choice from opportunity in an internally consistent way
- ▶ Model team's utility
- ▶ Player o 's passing decision is determined by the comparison of team utilities across all potential receivers $d = 1, \dots, N$.
 - ▶ Taking into account player characteristics and positions
- ▶ Homophily = shifter leading to more passes between player pairs of similar culture after controlling for variables based on the model.

Simple case: Pass rate = $f(\text{receiver value and homophily})$



Passers = Spanish midfielders in La Liga, N=24,299.

Model: Passer's Decision

Player o 's passing decision is determined by the comparison of team utilities across all potential receivers $d = 1, \dots, N$.

$$U^o + \beta\varphi^d U^d - \tilde{c}^{o,d} + z^d$$

- ▶ U^o = team benefit from player o with the ball
- ▶ U^d = deterministic part by player d 's characteristics
- ▶ z^d random part ('shock') due to match contingencies.
- ▶ φ^d = probability of successful pass to receiver d
- ▶ β = relative importance the team attaches to passing in general ('style')
- ▶ $\tilde{c}^{o,d}$ = 'passing cost'

Model: Passing cost

- ▶ Model passing cost with two components

$$\tilde{c}^{o,d} = g^{o,d} l^{o,d}$$

- ▶ $g^{o,d}$ = frictions related to distance between passer and receiver
- ▶ $l^{o,d}$ = frictions unrelated to distance (e.g. mental effort) - such as same / different culture

Model: Pass rate

- ▶ Pass rate $p_{o,d}$ as the ratio number of passes from player o to teammate d over the total number of team passes.
- ▶ Passer and receiver characteristics
 - ▶ including team mates fielded with him
- ▶ Position of players and passes (distance)
- ▶ Same culture indicator = measure of homophily
- ▶ Time spent together when passer has the ball

- ▶ Data: Aggregate probabilities to relative frequency
- ▶ Half-season level (16-20 games)

Model: close to structural gravity

$$\ln p^{o,d} = \ln \tau^{o,d} + \ln P^o (\Lambda^o)^{-\kappa} + \ln P^d (\Lambda^d)^{-\kappa} - \\ - \kappa\gamma \log g^{o,d} - \kappa\lambda \log l^{o,d} - \log P + \varepsilon^{o,d}$$

- ▶ $p^{o,d}$ = share of passes from o to d in team's total passes
- ▶ P_o, P_d = N passes made by player o /received by player d
- ▶ Λ^o, Λ^d = multilateral resistance for passer / receiver
- ▶ $\tau^{o,d}$ = share of passes made by o when d is also on pitch
- ▶ $g^{o,d}$ = frictions related to distance
- ▶ $l^{o,d}$ = frictions unrelated to distance (e.g. mental effort)
- ▶ P = total passes made by team

Poisson model with double player fixed effects

$$E(\text{pcount}_{o,d,t} | \cdot) = \exp(\delta \text{SameCult}_{o,d} + \text{PassF}_{o,d,t} + \ln \tau_{o,d,t} + v_{o,t} + v_{d,t})$$

- ▶ Homophily: $\text{SameCult}_{o,d}$ as the same culture indicator (0/1).
- ▶ Offset time spent together (τ)
 - ▶ Decision of the manager
- ▶ $v_{o,t}$ FE: passer*half-season
- ▶ $v_{d,t}$ FE: receiver*half-season
 - ▶ Team* half-season dummies soaked up

$$\text{PassF}_{o,d,t} = \gamma_1 \text{PassDist}_{o,d,t} + \gamma_2 \text{Forwardness}_{o,d,t} + \eta \text{Position}_o \text{Position}_d$$

Estimation: role of fixed effects

- ▶ In estimation, use double player (*half-season) fixed effects
- ▶ Unobserved player characteristics
- ▶ Alternatives the passer faces in terms of receivers
 - ▶ Akin to multilateral resistance term in structural gravity

Results

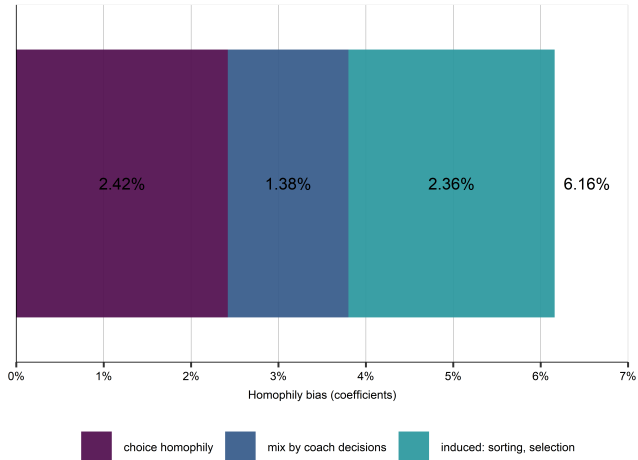
Result discussion

- ▶ Core result: *choice* homophily premium: 2.4%
 - ▶ Consider a team in half-season. Partialling out pass frictions and receiver characteristics, a player will pass 2.4% more to a same culture peer.

Result discussion

- ▶ Core result: *choice* homophily premium: 2.4%
 - ▶ Consider a team in half-season. Partialling out pass frictions and receiver characteristics, a player will pass 2.4% more to a same culture peer.
- ▶ Passing to a same culture receiver is equally likely as passing to a different culture player valued a 10.5% more.
 - ▶ using transfer price estimations

Dissecting total homophily



Core results + robustness

- ▶ Core result: *choice* homophily premium: 2.4%
- ▶ Taking into account managers decision to field players: 3.8%
- ▶ (Unconditional) Same culture players tend to pass 6.2% more compared to different culture players

Core results + robustness

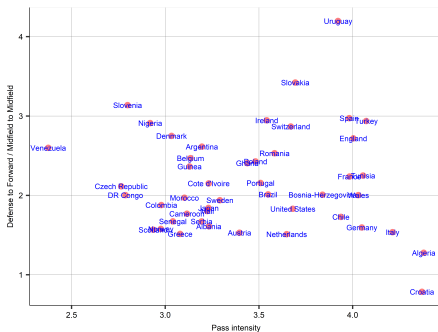
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- ▶ Robust to a variety of specifications, partialling out
 - ▶ Physical differences
 - ▶ Assortative matching
 - ▶ Experience with club
 - ▶ Prior experience in youth club, other teams
 - ▶ Nationality specific passing style

- ▶ Functional form specifications, such as $\ln(\text{count})$

Homophily is not common knowledge

- ▶ Players from different countries do pass differently
 - ▶ French players trained in French "national football style"



- ▶ Style, captured by nation specific cross-position dummies not a confounder

About the nature of homophily and collaboration

- ▶ Homophily is more important for complex collaboration
 - ▶ Look at pass sequences only, homophily premium is 4.8% vs 2% for single passes.
- ▶ Homophily is present for shared nationality as well as colonial links
 - ▶ It is negative for federal legacy (ie USSR, Yugoslavia)
- ▶ Alternative measure of culture: shared language, similar language works but weaker
- ▶ Shared values (World Value Survey) no correlation at all

Dissecting culture

Dep. var: pass count	(1)	(2)	(3)	(4)
Same nationality (0/1)	0.0284*** (0.0030)	0.0302*** (0.0031)	0.0315*** (0.0031)	0.0186*** (0.0035)
Same colonial legacy (0/1)	0.0284*** (0.0041)			
Same federal legacy (0/1)	-0.0223** (0.0106)			
Just shared language (0/1)	-0.0046 (0.0070)			
LC: diff country, same language (0/1)		0.0156*** (0.0039)	0.0140*** (0.0040)	
LC: diff country, similar language (0/1)		0.0111** (0.0044)	0.0094* (0.0045)	
Geographical proximity (neighbors) (0/1)			0.0064* (0.0031)	
WVS: similar values (0/1)				-0.0064** (0.0029)
Observations	668,105	668,105	668,105	668,105
Pseudo R ²	0.76078	0.76077	0.76077	0.76076
passer-half_season fixed effects	✓	✓	✓	✓
receiver-half_season fixed effects	✓	✓	✓	✓
Cross position dummies	✓	✓	✓	✓

Heterogeneity

- ▶ We see more of a homophily premium
 - ▶ Young players
 - ▶ Passers in larger culture groups
- ▶ No difference
 - ▶ Receiver quality

Heterogeneity by age, group size, receiver quality

Dep.var: Pass count	(1)	(2)	(3)
Same culture (any) (0/1)	0.0319*** (0.0045)	0.0174*** (0.0043)	0.0236*** (0.0027)
Same culture (any) (0/1) × Passer age (0/1, 1=Experienced)	-0.0096** (0.0048)		
Same culture (any) (0/1) × Passer group size (1/1, 1 when N>=4)		0.0146*** (0.0059)	
Same culture (any) (0/1) × Receiver quality (0/1, 1= top 2)			0.0044 (0.0057)
Passer group size (1/1, 1 when N>=4)		-0.0444*** (0.0075)	
Receiver quality (0/1, 1= top 2)			0.0129 (0.0081)
Observations	668,105	668,105	668,105
Pseudo R ²	0.75930	0.74510	0.76077
passer-half_season fixed effects	✓	✓	✓
receiver-half_season fixed effects	✓	✓	✓
passer * receiver position dummies	✓	✓	✓

Investigating the mechanism

Mechanisms 1 – Cost vs bias

- ▶ Till now: agnostic re what choice homophily represents
 - ▶ an efficient outcome promoting team performance
 - ▶ inefficient in-group favoritism detrimental to team.
- ▶ No silver bullet but two arguments to support efficiency
 - ▶ Performance vs diversity = noisy 0, problematic measure
- ▶ Two suggestive evidence against favoritism
- ▶ Beyond homophily, when players pass to other players of different culture, they tend to pass more to players belonging to large culture groups
- ▶ No show of lower homophily premium when under pressure

Mechanisms 1 – Cost vs bias 1

- ▶ Let's focus on passes to different culture players
- ▶ Divide receivers into small (<3) or large (>3) groups
- ▶ Group size premium (different culture passes)
 - ▶ Homophily premium here is 3.6%

	to small	to large
from small	0	2.8%*
from large	-0.6%	1.8%*

- ▶ Beyond homophily, players tend pass more to large same culture groups
 - ▶ Account for future benefits
 - ▶ Supports efficiency argument (not favoritism)

Mechanisms 1 – Cost vs bias 2

- ▶ Do players exhibit less homophily under pressure?
- ▶ Consider key passes – 2-3 passes before shot on goal
 - ▶ Really important passes
 - ▶ Under pressure from defenders
 - ▶ Sample is different = forwards and midfielders

- ▶ Homophily is unchanged

Mechanisms 2 – Motivation of players

- ▶ **What** makes same-culture players find it easier to work together?
- ▶ Players of the same culture being able to
 - ▶ co-operate better
 - ▶ understand each other better,
 - ▶ see each other better on the pitch
- ▶ If so, does it go away once they get to know each other?

Mechanisms 2 – Motivation of players

- ▶ Look at the evolution of homophily premium **over time**
 - ▶ Divide receivers into newbie vs experienced groups
 - ▶ Cutoff: median time of 7 months
 - ▶ Compare homophily premium across groups

Mechanisms 2 – Motivation of players

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 - ▶ Divide receivers into newbie vs experienced groups
 - ▶ Cutoff: median time of 7 months
 - ▶ Compare homophily premium across groups
- ▶ Homophily premium by receivers type
 - ▶ 1.7% among newbie receivers
 - ▶ 2.8% among experienced (=higher after time)
- ▶ Same culture players bond outside work – help collaborate better

Homophily over time: shared experience

	pass_count				
	(1)	(2)	(3)	(4)	(5)
Same culture (any) (0/1)	0.0166***	0.0163***	0.2325	0.0131*	0.0206***
	(0.0053)	(0.0053)	(0.2156)	(0.0078)	(0.0050)
Same culture (any) (0/1) × Experience	0.0117**	0.0127**	-0.1372	0.0191**	
	(0.0059)	(0.0060)	(0.1924)	(0.0088)	
Same culture (any) (0/1) × Experience long					0.0073
					(0.0059)
Observations	457,838	443,641	13,530	219,178	384,818
Pseudo R ²	0.76317	0.76431	0.83248	0.76578	0.76699
Early experience w other team	Include	Exclude	Only	Include	Include
Time with team capped	No	No	No	Yes	No
passer-half_season fixed effects	✓	✓	✓	✓	✓
receiver-half_season fixed effects	✓	✓	✓	✓	✓
Cross position D	✓	✓	✓	✓	✓

Summary

- ▶ Isolated choice homophily for shared culture
 - ▶ Even in superstar teams
 - ▶ Especially when complex tasks
 - ▶ Shared nationality + colonial history
- ▶ Spending time – higher homophily premium
- ▶ Shared culture (language) → lower transaction cost – more likely mechanism than favoritism

- ▶ Homophily is pervasive even in teams of
 - ▶ very high-skill individuals
 - ▶ with clear common objectives and aligned incentives
 - ▶ and involved in well-defined tasks
 - ▶ activities are not particularly language-intensive.

It's hard to talk about football with war on Ukraine



Oleksandr Zinchenko, May 2022

Help via Kyiv School of Economics at kse.ua/support/donation

Thanks for the attention

